



MEDIA RELEASE

12 April 2011

## Facts on Poker Machines

Recent debate has included misinformation, which the Gaming Technologies Association would like to correct.

Firstly, Australia has 2.8% of the world's gaming machines. [Click here](#)<sup>1</sup> for the independent "World Count of Gaming Machines" survey report, which was completed in January 2011. The report also shows that Australia does not have the most machines per capita.

Secondly, some 'experts' have claimed that Australian gaming machines are faster or more 'intense' than anywhere else. This is not correct. Almost everywhere else in the world, the reel spin can be 'fast forwarded' to tenths of a second or even less; and in many cases, the Maximum Bet is unlimited or much larger than in Australia.

Australian gaming machines are manufactured to exacting technical, electrical and other standards. Australian gaming regulation is the toughest in the world.

The only directly comparable machines are in New Zealand clubs and hotels, where they have a lower Maximum Bet and problem gambling levels are very similar to Australia's.

Gaming Technologies Association's full members include [Ainsworth Game Technology](#), [Aristocrat Technologies](#), [Aruze Gaming Australia](#), [Bally Technologies](#), [IGT Australia](#), [Konami Gaming Australia](#), [Shufflemaster Australasia](#) and [WMS Gaming Australia](#).

Among its other activities, the Gaming Technologies Association hosts and operates the [Australasian Gaming Expo](#), held in August each year at the Sydney Convention and Exhibition Centre.

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<sup>1</sup> [http://www.gamingta.com/pdf/World\\_Count\\_2010.pdf](http://www.gamingta.com/pdf/World_Count_2010.pdf)